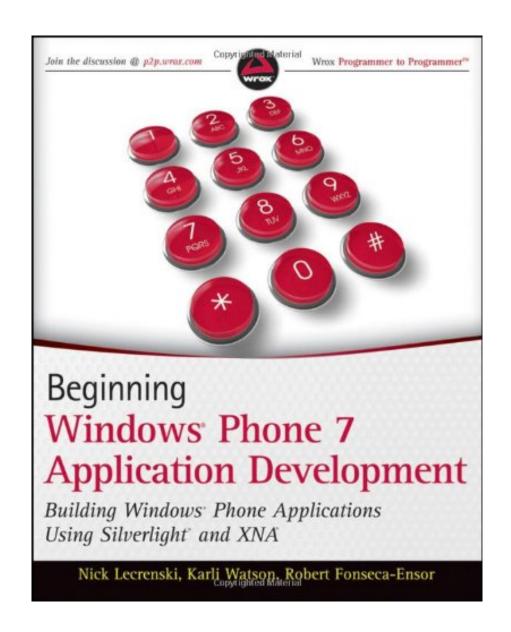


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- Explains how to use the most up-to-date tools and development platforms to create applications for the Windows Phone 7
- Walks you through developing notification services and location services
- Demonstrates ways to generate revenue by deploying your apps to the Windows Phone Marketplace
- Details the steps for enabling trial periods for applications and providing updates and new versions of apps

If you're eager to get started developing applications for the Windows Phone 7, then this is the beginner guide for you.

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On the downside, and it is something you see much in the last books that are coming out, is that just touches XNA, just one chapter focuses on Silverligth. So if you want to make applications, this book is an excellent choice, but if you also want to enter the world of games, we should find something else.

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En el lado negativo, y es algo que se ve mucho en los últimos libros que están saliendo, es que apenas toca XNA, apenas un capítulo y se centra en Silverligth. Así que si quieres hacer aplicaciones, este libro es una excelente elección, pero si también quieres entrar en el mundo de los juegos, habría que buscar otra cosa.

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